SECTION 7 - Uniforms

7.1 Uniform Standards

Purpose of the Uniform

The purpose of a uniform is to provide identification and evidence of your profession, and your standing within that profession, through the use of insignia, equipment and accessories. The purpose of SFMC uniform regulations is merely to provide a standard professional appearance that allows a STARFLEET Marine to be easily recognized as such. Your dress, appearance, and conduct are a reflection of your own self respect. It is also a prime indicator of the degree of respect with which you regard your service to the STARFLEET Marine Corps.

When Wearing the Uniform is Recommended or Prohibited

Wear of the Marine uniform is never required, but when it is worn it is required to be worn correctly. The Marine uniform can be worn at any Marine, ship, or fan function where the Marine uniform would seem appropriate in context.

Wear of the uniform is prohibited under the following circumstances:

- In connection with the promotion of any political or commercial interests.
- Except as authorized by competent authority, when participating in public speeches, interviews, picket lines, marches, rallies or public demonstrations.
- When wearing the uniform would bring discredit upon the SFMC.

Uniform Appearance and Fit

Uniforms should be properly fitted, clean, serviceable, and pressed as necessary. While absolute uniformity of appearance cannot be expected, personnel must project a professional image that leaves no doubt that they are accountable to a common standard. Uniforms should be kept buttoned and zippered, metallic devices should be kept in proper luster, shoes should be cleaned and shined, and pant and shirt cuffs should not be excessively long or short.

Personal Appearance

It is the responsibility of commanders to assure their uniformed personnel present a neat and professional appearance, and it is the duty of each Marine to take pride in his or her appearance. Hair on the top of the head should be neatly groomed and not unruly or unkempt. If longer than the shirt collar, it should be gathered and styled to remain above the collar. Its style should not interfere with proper wear of headgear. Facial hair should be neatly trimmed and not excessive. Makeup and nail polish should be conservative and compliment the uniform.

Wearing of Civilian Jewelry

The wear of one personal chronometer is authorized with all uniforms. Rings and earrings may be worn so long as they are in good taste and do not detract from the appearance of the uniform. Chains and necklaces should be kept under the uniform shirt at all times. No jewelry, watch chains or similar civilian items including pens and pencils, etc. will appear exposed on the uniform.

!CAUTION!:

Uniforms should not be worn to functions where the majority of attendees would not recognize it as some type of fan uniform. The Mess White and Class C uniforms are not readily recognizable as a non-military uniform. Marines should avoid wearing the uniform in any context where it may appear paramilitary or intimidating to the public.

7.2 Uniform Styles

NOTE:

Other than name tags listed in this manual, no other badges or nameplates are authorized for the uniform except during

conventions or similar events, when a badge must be worn for the duration of the event. In this case, the badge will be displayed in a manner complementing the uniform, and all marines in attendance should wear the badge in the same location on the uniform.

There are several time lines in the Star Trek universe, some of which are many (fictional) years apart while others overlap. This makes it difficult to come up with a simple, yet logical uniform plan even for the designers of the shows! For the sake of "uniformity" and consistency then, these various styles have been streamlined in the SFMC into three classes: Class A - Dress Uniforms, Class B - Duty Uniforms, and Class C - Field Uniforms.

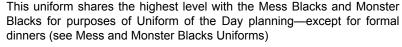
Even when SFMC members choose to wear uniforms, few can afford to own all the types shown here. Therefore, it can be difficult or even impossible for a local commander to specify one particular uniform for all personnel attending a function. Therefore, most prescribe the "highest level" of uniform that is acceptable for a function. For example, for a formal event the commander may prescribe a Class A uniform. Marines owning only the Class B may wear their class B, but if they own a Class A uniform, they should change into it for the event.

As a general rule, if a Class A uniform is specified for a function and the marine owns only a Class C uniform, they should change into more formal civilian attire for the function rather than wearing their Class C uniform to it. Conversely, if a Class C uniform is specified, and the Marine owns only a Class A uniform, they would probably be more comfortable and more at home in civilian clothing or their unit/corps T-shirt/polo shirt (when owned). Class B uniforms generally work well for any occasion if that is the only uniform owned.

DO I HAVE TO BUY ALL THESE UNIFORMS!?

No. Uniforms are not required by STARFLEET or the SFMC. We encourage you to obtain a uniform, of course, because it helps identify you as an SFMC member as well as gives you an opportunity to earn those few awards based partly on its public display. Whether you choose to wear one or not is completely up to you. If you do choose to wear a uniform, though, you must abide by the regulations and standards presented within this manual.

Class A Uniforms: Dress Uniform, Original Series



Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- 2. On other appropriate occasions, as desired.

Composition: This Dress Uniform is comprised of the Dress Tunic and the Original Series Trousers, and accessories and accoutrements as authorized below.

Tunic, Dress: The Dress Tunic is the standard dress uniform tunic seen in episodes of Star Trek (the Original Series). It is charcoal instead of a branch or departmental color. The closure cover (the tunic is to be closed with buttons, Velcro or zipper and hidden by this closure) is 1" wide and covered with 1" braid (gold for officers, silver for enlisted, gold and silver for Warrant Officer). The collar is a "mandarin" style collar that is 1" high and also covered with the same braid as the closure cover. The seams of the tunic contain 1/8" piping in the branch color of the wearer. The tunic is worn outside the trousers, not tucked into the waistband.

Trousers, Original Series: Original Series Trousers are black in color, low waist, bell bottomed and without side and hip pockets. A 1 "wide red "blood" stripe is worn along the outside of each leg. The trousers are worn bloused into or at the top of the boot. An acceptable option is to wear the Dress Trousers worn with other SFMC Dress Uniforms.

Belt: The black web belt is worn with the buckle edge aligned with the shirt and pant closure edges. The buckle is gold for officers, silver for enlisted.

Headgear: Only the beret is authorized for wear with the Dress Uniform, Original Series.

Footwear: Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Dress Uniform, Original Series. Acceptable options are high gloss black dress shoes or spit-shined combat/jump boots.



Insignia & accouterments: Only the following listed items are authorized for wear with the Duty Uniform, Original Series.

- 1. Insignia of grade Worn on both sleeves, using same format as rank worn in Star Trek (The Original Series). Gold Braid for Officers, Silver Braid for Enlisted Marines. Lowest rank braid should be 2" above sleeve cuff. Please consult the rank chart in this manual for exact rank to be worn. Non-metallic braid may be used as long as it is substantially similar to the braid seen on Star Trek.
- 2. **SFMC Insignia** Globe, Anchor and Delta to be worn ½" above highest rank braid. May be the current SFMC collar pin or embroidered and sewn on the sleeves as appropriate.
- **3. Ribbons** Award Ribbons are to be worn with this uniform on the left breast, centered in approximately the same position as the Branch Badge would be worn.

FEMALE VARIANT:



This variant replaces the Original Series Trousers with the Original Series Skirt, and changes the footwear to more feminine styles. Women may wear the Male Variant of this uniform if they so choose.

Tunic, Dress, Female: The Dress Tunic, female is a pull over type of tunic similar to that worn with the Duty Uniform, Original Series. It is charcoal instead of a branch or departmental color. 1/8" piping in the branch color of the wearer is worn on the outer line of each arm as shown in the picture. The collar is also picked out in the same 1/8" piping and set off by a 1" wide black outline to set off the neckline. The tunic is worn outside the trousers, not tucked into the waistband.

Skirt, Original Series: This is a plain black skirt (mini skirt is worn on Star Trek (Original Series)) with a 1 inch red blood stripe running vertically along the two outer seams, from the bottom of the waistband to the bottom edge of the skirt. It shall be hemmed so the edge falls within a range of 2-4 inches above the knee. It should be without side hip pockets.



Footwear: There are two types of footwear authorized with the Woman's variant. Plain black pumps and hosiery are worn with the skirt. The pumps should be highly polished, have no bows or decorations, and have heels of 3 inches or less. Stockings or pantyhose should be flesh-toned, without decoration or visible seams. Fishnet, lace, or multicolored hosiery is specifically prohibited. Calf-high black boots are also authorized. Boots will be highly polished, have no decorations, plain toe and have heels of three inches or less. Combat boots are not authorized to be worn with the dress skirt.

Insignia & accouterments: The same items are authorized for wear on the Women's Variant. The Ribbon may be adjusted as necessary for proper fit and image. Women are also authorized to carry a plain black purse with

shoulder strap and no other adornment or decoration.

Source for Uniform Components: Rank Braid, Branch Insignia and embroidered Globe, Anchor and Delta can be obtained from http://www.costumecostume.com. Some Uniform construction services may also be possible through this source.

Uniform Design by Peter Christian, USS Thermopylae

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Class A Uniforms: Dress Blacks (a.k.a. Monster Blacks)



This uniform shares the highest level with the Mess Blacks and Dress Uniform, Original Series for purposes of Uniform of the Day planning—except for formal dinners (see Mess Blacks Uniforms)

Occasions for wear:

- 1. On duty, as prescribed by local commanders.
- Off duty, the Dress Black Uniform is normally the prescribed uniform for social functions.
- On other appropriate occasions, as desired. When worn with white gloves and white belt, the Dress Black Uniform constitutes a formal uniform and corresponds to a civilian tuxedo.

Composition:

The Dress Black Uniform is comprised of the Dress Black Jacket, the Dress Trousers, a Dress Branch of Service (BOS) Tunic or Dickey, and accessories and accoutrements as authorized.

Jacket, Dress Black:

The jacket is based on the "monster maroon" as seen in Star Trek II: Wrath of Khan, but in black wool gabardine or polyester/wool blends. It is trimmed with 1/16-inch diameter piping around the collar, jacket closure, and sleeve cuff bottom. The piping is gold for officers, red for Warrant Officers, and silver for enlisted. The jacket has a shoulder strap closure, passing over the right shoulder. For senior officers (COL thru GEN), the strap is gold; for junior officers (2LT thru LTC) it is white; for senior NCOs (GSGT thru SGM) and Warrant Officers it is red; and for junior NCOs and Enlisted (PVT thru

SSG) it is gray. Master Sergeants to Sergeant Majors add 1/16-inch diameter silver piping around the shoulder strap (the piping is gold for the SGM/SFMC). The SFMC insignia is pinned on the front of the strap centered from the tip and edges. Appropriately sized rank insignia are placed 1/2 inch above the SFMC insignia, centered between the edges and running vertically up the strap.

Trousers. Dress:

Dress Trousers are low waist, straight legged, without cuffs, and with side hip pockets. There is a wide range of acceptable materials, but every effort should be made to use the same material as the Dress Jacket. A 1-inch wide red blood stripe will be worn on each outside seam of the trouser leg, from the bottom of the waistband to the bottom edge of the trouser leg. The dress black trousers may be worn bloused with boots, or unbloused with dress shoes.

Tunic/Dickey, Branch of Service, Dress:

Under the jacket a tunic or dickey with a vertically ribbed neck is worn. This shall be in the color of the marine's branch of service (BOS), except that First Sergeants, Sergeants Major, Unit OICs, and General Staff officers may wear a white dickey instead of the BOS color.

Belt:

A 2 inch wide black leather belt with a STARFLEET Delta buckle (as seen in Wrath of Khan) or a custom made SFMC buckle.

Headgear:

Only the beret is authorized for wear with the Dress Black Uniform.

Footwear:

Boots or dress shoes may be worn with the Dress Black Uniform.

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Insignia & accouterments:

Only the following items are authorized for wear with the Dress Black Uniform.

- 1. Insignia of grade Worn on the shoulder strap (see pg. 30).
- 2. SFMC Insignia Worn on the shoulder strap (see pg. 30).
- 3. **Decoration ribbons, full size -** Worn centered on left breast area.
- 4. Combadge/Branch Badge Worn 1/2 inch above and centered on ribbons
- 5. **Distinctive branch items (i.e. Aerospace Wings) -** Worn centered on the left breast 1/2 inch above the combadge.
- 6. Other distinctive items (i.e. Recruiter's Badge) Worn centered on the right breast (as described in Appendix F).
- 7. **Shoulder cord** Worn on left shoulder. A single plain black button will be attached to the left shoulder of the jacket for this purpose.
- 8. **Qualification badges -** Worn centered on right breast (when authorized by local commanders).
- 9. Dress gloves White (when authorized by local commanders).
- 10. Dress pistol belt White (when authorized by local commanders).

Class A Uniform: Mess Blacks (a.k.a. Insurrection Blacks)



This is considered the highest level uniform for the purpose of formal dinners and shares the highest level with the Dress Black uniform for purposes of Uniform of the day planning.

Occasions for wear:

- 1. On duty, as prescribed by the local commanders.
- Off duty, the Mess Black is normally one of the prescribed uniforms for social functions.
- 3. On other appropriate occasions, as desired. The Mess Black Uniform constitutes a formal uniform and corresponds to a civilian tuxedo.

Composition:

The Mess Black Uniform is comprised of the Black Waistcoat, the Dress Trousers and accessories and accoutrements as authorized below.

Waistcoat/Blouse, Mess Black:

The Waistcoat and Blouse are based on the formal uniform as seen in Star Trek IX: Insurrection, but in black wool gabardine or polyester / wool blends. The Waistcoat has quilted shoulders and has a stiff collar. There is $\frac{1}{4}$ " metallic trim on front, bottom and shoulder borders of the waistcoat. There is piping around the collar. The trim and piping is gold for Officers, silver for Enlisted, and red for Warrant Officers. The Sleeve has a 1 $\frac{1}{4}$ stripe with piping. The Sleeve stripe color corresponds with the Marines Branch. Special color combinations are authorized and correspond with shoulder cord color combinations (Mess Whites) for the General Staff, Deputy Commandant and Commandant and the following combinations are authorized for other distinguished officers:

Past Commandants - Gold and Blue **Brigade OICs -** Red and Black

The Blouse color indicates the rank of the Marine in the following manner.

Enlisted E1 – E9 and Warrant Officers W1 – W5 - Black Officer O1 - O7 - Gray Officers O8 – O11 - White

All SFMC personnel are authorized to wear the black blouse, as it is the default color for all Marines regardless of rank, position or branch.

Trousers, Dress:

Dress Trousers are low waist, straight legged, without cuffs, and with side hip pockets. There is a wide range of acceptable materials, but every effort should be made to use the same material as the Mess Jacket. A 1-inch wide red blood stripe will be worn on each outside seam of the trouser leg, from the bottom of the waistband to the bottom edge of the trouser leg. The dress black trousers may be worn bloused with boots, or unbloused with dress shoes.

Belt:

If a belt must be worn it is not to be exposed.

Headgear:

No headgear is authorized for wear with the Mess Black Uniform.

Footwear:

High gloss black dress shoes may be worn with the Mess Black Uniform. Aerospace branch and jump/para-qualified members of the Infantry and Special Operations Branches may wear spit-shined Jump boots.

Insignia & accouterments:

Only the following items are authorized for wear with the Mess Black Uniform.

- 1. *Insignia of grade -* Worn on the right collar.
- 2. SFMC Insignia Worn on the left collar.
- 3. Combadge/Branch Badge Worn on the left breast below the shoulder piping.
- Distinctive items (i.e. aviator or Mecha wings) Worn on the right breast below the shoulder piping.
- 5. **Dress gloves -** White (when authorized by local commanders).

(Decoration Ribbons, Shoulder Cords, Qualification Badges and exposed belts are NOT authorized for wear on this uniform at any time.)

Class A Uniform: Mess Whites (a.k.a. Salt and Pepper)

This is normally considered the second highest level uniform for purposes of Uniform of the Day planning.

Occasions for Wear:

- 1. Social functions of a general or official nature after retreat.
- 2. On other appropriate occasions, as specified by local commanders or as desired. When worn with long sleeves and white gloves, the Mess White Uniform constitutes a formal uniform and corresponds to a civilian tuxedo.

Composition:

The Mess White Uniform is comprised of the White Dress Shirt, the Dress Trousers, the Black four-in-hand Necktie (with long sleeve dress shirt), and accessories and accourtements as authorized below.

Shirt, Dress White:

This is a buttoned white shirt, long or short sleeved, with two button-down chest pockets and shoulder epaulets. (This is often called an aviator style shirt, and is often worn by security officers and policemen.) The shirt is worn tucked into the trousers, so that the front row of buttons (the Gig Line) lines up with the belt buckle and closure of the pants.

Trousers, **Dress**: Are straight legged black dress trousers. A 1-inch wide red blood stripe will be worn on each outside seam of the trouser leg, from the bottom of the waistband to the bottom edge of the trouser leg.

Necktie, Four-In-Hand Black:

A conservative black tie, without adornment or design, is worn with the long sleeve shirt. If a tie clasp is used to secure the tie, it must be small, gold in color and plain in style. Enlisted may choose to wear a wear a silver colored tie clasp instead of a gold colored one.

Belt:

The black web belt is worn with the buckle edge aligned with the shirt and pant closure edges. The buckle is gold for officers, silver for enlisted.

Headgear:

Only the beret is authorized for wear with the Mess White Uniform.

Footwear

Dress shoes are worn with the Mess White Uniform.

NOTE:

This uniform is sometimes referred to as the "Salt and Pepper," because of the sharp contrast between the white shirt and black trousers.

Insignia & accouterments:

Only the following items are authorized for wear with the Mess White Uniform.

- Insignia of grade Large rank insignia are worn centered on the shoulder boards (see below). The top edge of enlisted rank points towards the neck; officer insignia is centered on the shoulder board, along a line between the neck and point of the shoulder.
- SFMC Insignia Worn on the tip of each collar, centered from the edges and 1/2 inch from the point.
- 3. **Decoration ribbons, full size -** Worn 1/2 inch above and centered on the top edge of the left breast pocket flap.
- 4. Combadge/Branch Badge Worn centered on the left pocket flap.
- Distinctive items (i.e. aviator wings) Worn centered on the left breast 1/2 inch above ribbons.
- 6. **Shoulder Boards** Worn on both epaulets. They are 2 inches wide by 5 inches long (shorter lengths may be necessary on some epaulets), and covered with black felt.
- 7. **Name Tag** A 3 inch long by 1 inch wide engraved plastic nameplate is worn centered on and 1/2 inch above the right breast pocket flap top edge. The name plate has gold or white lettering on a black background, and shows the wearer's last name only.
- 8. **Qualification badges -** Worn centered on the right breast pocket flap (when authorized by local commanders).
- 9. Dress gloves White (when authorized by local commanders).
- 10. Shoulder cord Worn on right shoulder.

Class A (Women's Variant)



This variant replaces the Dress Trousers with the Dress Skirt, and changes the headgear and footwear to more feminine styles on the Mess Blacks, Dress Blacks and Mess White Uniforms.

Skirt, Dress:

This is a plain black skirt with a 1 inch red blood stripe running vertically along the two outer seams, from the bottom of the waistband to the bottom edge of the skirt. It shall be hemmed so the edge falls within a range of 1 inch above to 1 inch below the knee. It can be with or without side hip pockets.

Headgear:

The beret may be replaced with a US Navy Women's Service Hat on the Mess White Uniform. The beret is the only authorized headgear for wear on the Dress Black uniform. No head gear is authorized for wear on the Mess Black Uniform.

Footwear:

There are two types of footwear authorized with the Woman's variant. Plain black pumps and hosiery are worn with the skirt. The pumps should be highly polished, have no bows or decorations, and have heels of 3 inches or less. Stockings or pantyhose should be flesh-toned, without decoration or visible seams. Fishnet, lace, or multicolored hosiery is specifically prohibited. Calf-high black boots are also authorized. Boots will be highly polished, have no decorations, plain toe and have heels of three inches or less. Combat boots are not authorized to be worn with the dress skirt.



Insignia & accouterments:

The same items are authorized for wear on the Women's Variant. The commbadge is worn above the ribbons and the other accounterments may be adjusted as necessary for proper fit and image. Women are also authorized to carry a plain black purse with no adornment or decoration.

Class B Uniforms: Duty Uniforms (TOS)



This is normally considered the third highest level uniform for purposes of Uniform of the Day planning. It is based on the standard uniform seen on Star Trek: The Original Series.

Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- 2. On other appropriate occasions, as desired.

Composition: This Duty Uniform is comprised of the Shirt and the Original Series Trousers, and accessories and accoutrements as authorized below.

Shirt, Duty: The shirt is the standard uniform shirt seen in episodes of Star Trek (the Original Series). It is charcoal instead of a branch or departmental color. The shirt is worn outside the trousers, not tucked into the waistband.

Trousers, Original Series: Original Series Trousers are black in color, low waist, bell bottomed and without side and hip pockets. A 1 "wide red "blood" stripe is worn along the outside of each leg. The trousers are worn bloused into or at the top of the boot. An acceptable option is to wear the Dress Trousers worn with other SFMC Dress Uniforms.

Belt: The black web belt is worn with the buckle edge aligned with the shirt and pant closure edges. The buckle is gold for officers, silver for enlisted.

Headgear: Only the beret is authorized for wear with the Duty Uniform, Original Series.

Footwear: Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Duty Uniform, Original Series. Acceptable options are Boots or dress shoes.

Insignia & accouterments: Only the following listed items are authorized for wear with the Duty Uniform, Original Series.

- 1. **Insignia of grade -** Worn on both sleeves, using same format as rank worn in Star Trek (The Original Series). Gold Braid for Officers, Silver Braid for Enlisted Marines. Braid is to begin 2" above the Sleeve cuff. Please consult the rank chart in this manual for exact rank to be worn. Non-metallic Braid may be used as long as it is substantially similar to the braid seen on *Star Trek*.
- 2. **SFMC Insignia** Globe, Anchor and Delta to be worn ½" above highest rank braid. May be the current SFMC collar pin or embroidered and sewn on the sleeves as appropriate..
- 3. Chest Badge Worn in the usual place on the left chest. This insignia consists of one of the following:
 - a.) Your Chapter Insignia (NOT Chapter Patch) if one has been developed (similar to the insignia used by the different ships of Starfleet as shown on *Star Trek*, The Original Series).
 - b.) The embroidered SFMC Globe, Delta and Anchor worn on the sleeves.
 - c.) A silver "Trek Delta" with the appropriate branch insignia embroidered in the center to denote your SFMC Branch of Service.

NOTE:

The Duty Uniform is the most recognizable Trek uniform as well as usually being suitable for most occasions.

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FEMALE VARIANT:



This variant replaces the Duty Trousers with the Duty Skirt, and changes the footwear to more feminine styles. Women may wear the Male Variant of this uniform if they so choose.

Skirt, Original Series: This is a plain black skirt (mini skirt is worn on Star Trek (Original Series)) with a 1 inch red blood stripe running vertically along the two outer seams, from the bottom of the waistband to the bottom edge of the skirt. It shall be hemmed so the edge falls within a range of 2-4 inches above the knee. It should be without side hip pockets.

Footwear: There are two types of footwear authorized with the Woman's variant. Plain black pumps and hosiery are worn with the skirt. The pumps should be highly polished, have no bows or decorations, and have heels of 3 inches or less. Stockings or pantyhose should be flesh-toned, without decoration or visible seams. Fishnet, lace, or multicolored hosiery is specifically prohibited. Calf-high black boots are also authorized. Boots will be highly polished, have no decorations, plain toe and have heels of three inches or less. Combat boots are not authorized to be worn with the dress skirt.



Insignia & accouterments: The same items are authorized for wear on the Women's Variant. The Branch Insignia may be adjusted as necessary for proper fit and image. Women are also authorized to carry a plain black purse with shoulder strap and no other adornment or decoration.

Source for Uniform Components: Rank Braid, Branch Insignia and embroidered Globe, Anchor and Delta can be obtained from http://www.costumecostumecostume.com. Some Uniform construction services may also be possible through this source.

Uniform Design by Peter Christian, USS Thermopylae

Class B Uniforms: Duty Uniforms (DS9 and VOY)



This is normally considered the third highest level uniform for purposes of Uniform of the Day planning. It is based on the standard uniform seen on Star Trek: First Contact and lately on Star Trek: Deep Space Nine.

Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- 2. On other appropriate occasions, as desired.

Composition:

The Duty Uniform is comprised of the Duty Jacket, the Duty Trousers, a Duty Branch of Service (BOS) Tunic or Dickey, and accessories and accoutrements as authorized below.

Jacket, Duty:

The jacket is the standard open collar, shoulder cut, Starfleet issue top. It is black with gray shoulders. The shoulder area is quilted vertically. The jacket is worn outside the trousers, not tucked into the waistband.

Tunic/Dickey, Branch of Service, Duty:

Under the jacket is worn a tunic or dickey with a turtleneck collar (this is the principle distinguishing feature between the Fleet and SFMC versions of the Duty Uniform). This shall be in the marine's BOS color, except that First Sergeants, Sergeants Major, Unit OICs, and General Staff officers may wear a white dickey instead of the BOS color.

Trousers, Duty:

Duty Trousers are black in color, low waist, straight legged and with or without side and hip pockets. Simple black dress slacks without any product labels will do (they should be plain front—unpleated). The trousers are worn unbloused.

Belt

The black web belt is worn with the trousers, under the jacket.

Headgear:

Only the beret is authorized for wear with the Duty Uniform.

Footwear

Boots or dress shoes may be worn with the Duty Uniform.

Insignia & accouterments:

Only the following items are authorized for wear with the Duty Uniform.

- 1. **Insignia of grade -** Worn on the right of the turtleneck, placed horizontally and centered vertically.
- 2. SFMC Insignia Worn on the left of the turtleneck, centered vertically.
- 3. Combadge/Branch Badge Worn in the usual place on the left chest.
- 4. **Distinctive items (i.e. aviator or Mecha wings) -** Worn on the right breast across from the combadge.

Class B (DS9 and VOY) variant

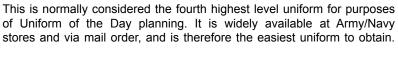
Standard black BDU pants with cargo pockets may be worn instead of the duty trousers. If BDU pants are worn, then boots are also authorized for wear. Trousers may be worn bloused or unbloused.

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NOTE:

Because this uniform is intended to be worn in a tactical environment,non-reflective (subdued) versions of insignia and badges can be worn.

Class C Uniforms: Battle Dress Uniforms (BDU)



Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- 2. On other appropriate occasions, as desired. The BDU is authorized for year-round wear by all personnel and is the normal service uniform for outdoor and/or tactical situations.

Composition:

The top consists of a standard black BDU four pocket blouse with a gray T-shirt worn under it. The trousers are standard black BDU pants with cargo pockets. The material may be cotton (winter weight) or ripstop nylon (summer weight), but whatever material is used to make the shirt, the same must also be used to make the trousers, in order to present a standard appearance. The shirt is worn outside the trousers.

Belt

The black web belt is worn with the trousers, under the jacket. A black buckle may be worn when wearing subdued devices or insignia. A white or black pistol belt may be worn on the outside of the blouse as directed by local commanders. The white pistol belt should be reserved for dress use or to signify a marine on guard or watch duty.

Headgear:

Either the black eight-point cover, the black beret, or Black ball cap with SFMC, BDE or Unit patch affixed may be worn.

Footwear:

Boots are required. Trousers may be worn bloused or unbloused.

Insignia & accouterments:

Only the following items are authorized for wear on the BDU.

- 1. **Insignia of grade -** Worn on the tip of both collars, centered from the edges and 1/2 inch from the point.
- 2. **SFMC Patch -** Worn centered on the left shoulder, 1/2 inch below the shoulder seam.
- 3. **BDE Patch -** Worn centered on the right shoulder, 1/2 inch below the shoulder
- 4. Chapter/Ship Patch If worn, is worn centered on the right breast pocket.
- 7. Unit Patch If worn, is worn centered on the left breast pocket.
- 8. **Name tape -** Stitched with plain, sans-serif gold lettering worn centered on the right pocket with the bottom of the tape flush with the top pocket flap seam and running from pocket edge to pocket edge.
- SFMC tape Stitched with plain, sans-serif gold lettering worn centered on the left pocket with the bottom of the tape flush with the top pocket flap seam and running from pocket edge to pocket edge.
- 10. **Distinctive Items -** If the wearer is entitled to wear aviator wings, they may wear an embroidered wing insignia stitched 1/2 inch above the combadge and centered on the SFMC tape.
- 11. **Combadge/Branch Badge -** If worn, is worn one inch above the SFMC tape and centered on it (or above distinctive items if worn).



Class C (Flight Suit):

This is normally considered the same level uniform as the BDU for purposes of Uniform of the Day planning. It is widely available at Army/Navy stores and via mail order, and is therefore the easiest uniform to obtain.

Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- 2. On other appropriate occasions, as desired. The Flight Suit is authorized for year-round wear by all Aerospace Branch personnel and is the normal service uniform for outdoor and/tactical situations.

Composition:

The Flight Suit is a standard black one-piece jumpsuit made from cotton, cotton blend, or nomex, with a gray T -shirt worn under it.

Belt

A black pistol belt may be worn on the outside of the flight suit as directed by local commanders.

Headgear:

Either the black eight-point cover, the black beret, or black ball cap with SFMC, BDE or Unit patch affixed may be worn with the Flight Suit.

Footwear:

Boots are required, although the suit legs are worn unbloused.

Insignia & accouterments:

Only the following items are authorized for wear on the Flight Suit.

- 1. SFMC Patch Worn centered on the left shoulder, 1/2 inch below the shoulder seam.
- 2. **BDE Patch** Worn centered on the right shoulder, 1/2 inch below the shoulder seam.
- 3. Chapter/Ship Patch If worn, is worn centered on the right breast pocket. A patch for the aircraft flown by the pilot may be worn in this position.
- 4. Unit Patch If worn, is worn centered on the left breast pocket.
- 5. Name plate A cloth or leather nameplate which includes the SFMC aviator wings (when authorized), full name, rank, and the letters "SFMC" may be worn on the left chest in the area of the suit designed for the plate.

Class C (Vehicle Crew Garment):

This is normally considered the same level uniform as the BDU for purposes of Uniform of the Day planning. It is widely available at Army/Navy stores and via mail order, and is therefore the easiest uniform to obtain.

Occasions for Wear:

- 1. On duty, as prescribed by local commanders.
- On other appropriate occasions, as desired. The Vehicle Crew Garment is authorized for year - round wear by all Mecha and Armor Branch personnel and is the normal service uniform for outdoor and/or tactical situations.

Composition:

The Vehicle Crew Garment is identical to the Flight Suit with the exception of an extraction handle sewn to the back of the suit between the shoulder blades. This handle should be 1-1/4 inch wide web belt material and sewn on in such a manner as to support the wearer's weight in an emergency.

NOTE:

or

The Flight Suit worn by Aerospace personnel is the same as the Vehicle Crew Garment worn by Armor and Mecha personnel, the only difference being the latter has an extraction handle on the back

7.3 Uniform Accessories

Belts

When wearing a web belt, it should be fitted so that the belt tip only just emerges from the buckle. In other words, the inside edge of the belt tip should align with the outside edge of the buckle. The inside edge of the buckle should align with the edge of the shirt and trouser closures.

Belt, Dress Black: The black dress belt is authorized for wear with the Dress Black uniform and is a two inch wide plain black leather belt.

Belt, Dress Black buckle: The buckle for the black dress belt is the Starfleet Delta in a circle design as seen in Star Trek II, The Wrath of Khan.

Belt, Pistol, Black: The black pistol belt is authorized for wear with the Dress Black and all Class C uniforms. It is a 2-1/2 inch wide, black combat web belt with a black plastic buckle. (US Military Pistol Belt, NSN 8465-01-322-1965, black.)

Belt, Pistol, White: The white pistol belt is authorized for wear with the Dress Black and all Class C uniforms as prescribed by local commanders for dress use or duty designation. It is a standard, 2-1/2 inch wide, white combat web belt. The belt may be worn with black buckle and eyelets, or gold-colored brass; however, all members of individual units should wear the same style of belt.

Belt, Web, Black: The black web belt is authorized for wear with the Mess White, Duty, and Battle Dress Uniforms. It is a standard, 1-1/4 inch wide, web or woven elastic web belt of black color with a black or brass tip.

Belt, Web, Buckle: The buckle for the web belt shall be a plain-faced solid brass buckle, squared-oval in shape, measuring 2-1/4 inches long and 1-3/4 inches wide. It shall be gold in color for officers, silver for enlisted, or black for either when wearing with subdued insignia on the BDU. The tip of the belt should match the color of the buckle.

Headgear

When you wear headgear, you are said to be "covered"; removing headgear is "uncovering." When outdoors, all SFMC personnel should be covered. Normally, you should uncover indoors, unless under arms. A marine is under arms when wearing a sidearm, carrying a rifle, or wearing a duty belt (with or without weapon) while on watch or guard duty. Whether you are under arms or not, you should uncover when entering a dining facility where a meal is in progress, or a compartment where divine services are being held (for Jewish services, remain covered). Headgear is not normally worn inside a vehicle. Hair styles or accessories should never interfere with proper wear of headgear.

Black Ball Cap: Six Panel design with SFMC, BDE or Unit patch affixed in the front center of the cap.

Beret: The beret is of one-piece design (no stitches or seam around the top), knitted wool, with no "pip" at the very top. It should have a stiffener inside, to which the SFMC insignia is pinned in the center. When worn, the pin should be centered over the left eye, and the beret should be folded or draped over the right side of the head. The black beret is universal, in that it may be worn with any uniform where a beret is authorized. No other beret colors are authorized for wear within the SFMC.

Women's Service Hat: For the Women's Mess White Uniform, the beret may be replaced with a US Navy Women's Service Hat. This hat should be black and white in color. The SFMC insignia is pinned in the center of the front riser.

Eight Point Cover: The eight-point cover is authorized for wear with the BDU. The cap is a standard eight-panel USMC Utility Cap, but black in color. It should be without markings or lettering, and no insignia is worn on the cap.

Footwear

When wearing boots and pants that completely cover the socks, white athletic socks may be worn. At all other times, black socks should be worn.

Boots: Boots must have black laces, and be black in color only. The boots must be highly polished, and of the combat boot variety, with square or rounded toes. Cowboy-style boots, and boots with pointed toes are specifically prohibited.

Dress Shoes: Dress shoes should be black and conservative in style, and should be highly shined. They should be without ornamentation or decorative stitching, and should lace up the front. Special attention should be paid to ensure that the trousers break properly over the shoes.

Gloves

Utility gloves are worn as needed. Dress gloves, when worn, are worn indoors or out, but may be removed indoors, and should always be removed for meals.

Gloves, White: White dress gloves may be cotton, silk, kid, doeskin, or other materials (all members of the same individual units should wear the same type). They should be plain in color and style, and should be wrist-length. White gloves are authorized for wear with any Marine uniform at the discretion of local commanders for ceremonies or formal guard duty.

Gloves, Utility, Black: Plain black leather gloves are authorized for wear in cold or inclement weather with any Marine uniform. They should be wrist-length.

Gloves, Utility, Flight: Black leather & cotton or leather & nomex flight gloves are authorized for wear as needed with the Flight Suit and Vehicle Crew Suit. These may be wrist or forearmlength.

Outerwear

In cold or inclement weather, the following outerwear items are authorized. This outerwear may be worn with civilian clothing if all insignia and accoutrements are removed beforehand.

Jacket, Field: A standard military cold-weather field jacket, black in color, with or without liner is authorized for wear with the BDU only. Large rank insignia are worn on the shoulder straps centered between the edges and 1/2 inch from the shoulder seam (oriented as in Mess White shoulder boards). SFMC insignia are worn 1/2 inch above the rank insignia and centered between the edges.

Jacket, Flight: A standard black nylon/fiberfill pilot's jacket (pocket on arm, orange liner, etc.) is authorized for wear with the Flight Suit and Vehicle Crew Garment. Patches may be sewn on and do not have to be removed in order to wear the jacket with civilian clothing. No insignia is required, but the marine may wear a cloth or leather nameplate which includes the SFMC aviator wings (when authorized), full name, rank, and the letters "SFMC".

Raincoat, Black: A standard black dress raincoat/overcoat with shoulder straps may be worn in inclement weather over any uniform. Large rank insignia are worn on the shoulder straps centered between the edges and 1/2 inch from the shoulder seam (oriented as in Mess White shoulder boards). SFMC insignia are worn on the upper lapel centered from the edges and 1/2 inch from the tip.

Sweater, Wooly Pully: A black "wooly pully" type sweater is authorized for wear in cold weather with the Mess White and all Class C Uniforms. Shoulder Boards as on the Mess White Uniform are worn on the shoulder straps of the sweater, and the uniform collar should be out and over the sweater collar so that the SFMC insignia can easily be seen. The marine may wear a cloth or leather nameplate in the designated area on the sweater which includes the SFMC aviator wings (when authorized), full name, rank, and the letters "SFMC".

! CAUTION !

When wearing the Field Jacket or Black Raincoat: If rank insignia are worn, SFMC insignia must be worn, as there is no other way to distinguish the uniform from a real military uniform. If SFMC insignia cannot be worn with the jacket, no insignia should be worn at all.

7.4 Uniform Accoutrements

Insignia

NOTE:

In the case of brigadier, two double-diamond pins will have to be pinned in such a way that they touch at the corners, forming a four-diamond rank. You may have them soldered to a piece of metal on the back so that they are always neat and straight.

SFMC Insignia: This is a small, gold, lapel-style pin used by the SFMC. It is a metal scale rendering of the SFMC logo, approximately 1/2 inch in width by 1 inch in height. They are normally available through the SFMC Quartermaster. A left and right handed version of this pin is available for purchase. This is for wear on uniforms requiring insignia on both collars.

Rank Insignia: Officer below the rank of Brigadier General use the cadet rank insignia used by US Army ROTC. Brigadier Generals and above use the rank insignia used by the US Armed Forces to denote flag ranks, stars. The pin-on insignia come in silver or flat black (subdued) and must be painted gold (some suppliers can provide gold insignia on request, so ask). The smaller size is used for collar brass, the larger for shoulder boards on the Mess White Uniform. Enlisted personnel wear US Army ROTC enlisted rank insignia. The pins come in brass or flat black (subdued) and must be painted silver.

Ribbons

The SFMC uses single, bi and tri-colored, and an assortment of custom colored ribbons. Other than some single colored ribbons of similar color, no real military ribbons are used or authorized for wear on any SFMC uniform. See Section 8 - Awards for a complete listing of the awards currently used by the SFMC.

Combadges/Branch Badges

Marines may wear a combadge appropriate for their role-playing era. The badge may be converted to a branch badge by including the branch device in the center of the delta—the branch used should match the branch color selected for wear with the uniform. A flat black combadge may be worn with the Class C uniform. See Appendix G - Distinctive Uniform Items for a complete listing of Branch Badges.

Distinctive Items

Various items may be authorized from time to time for wear on the uniform. Branch related distinctive items would include things like aviator wings, and would be regulated by COTRACOM. Other distinctive items are generally regulated by the Deputy Commandant. See Appendix "F" For a complete list of Distinctive Items and Qualification badges currently authorized for wear.

Shoulder Cords

Branch of Service shoulder cords are approved for wear on the uniform if the Marine has completed the appropriate -10 level course from the SFMCA. In other words, if you have not passed AE-10, you may not wear the red Aerospace Branch of Service shoulder cord with any SFMC uniform.

A braided shoulder cord, or aiguilette, is worn on the left shoulder of the Dress Black Uniform, and the right shoulder of the Mess White Uniform. The shoulder cord is in the wearer's BOS color, and only one shoulder cord is worn. Aides to the General Staff are authorized to wear a Gold Tip attached to their normal Branch Shoulder Cord.

Branch of Service Colors

As each branch has its own distinctive Branch Badge (see Branch descriptions in Section 6 - Branch of Service, MOS and Common Duties), each has its own branch color which features prominently on many SFMC uniforms. The prescribed branch color is listed below. Colors described as "Starfleet" are those that are familiar for their use in modern Starfleet uniforms. All marines are entitled to wear black, the Infantry color, as all marines are considered infantrymen first.

Because of the widely dispersed nature of SFMC units and the varying availability of colored materials, precise uniformity of color cannot reasonably be expected. Therefore, lists of acceptable and unacceptable shades are given. Shades not specified below should be approved before use. Since they have the same access to materials, every effort should be made to assure that members of the same Strike Group have matching color shades.

Branch of Service Color Chart

Branch of Service	Branch Color	Acceptable Shades	Unacceptable Shades
Aerospace	Starfleet Red	Maroon, garnet, cranberry, brick, crimson, wine	Bright red, blood, magenta, rose, plumb, fuchsia
Armor	Royal Blue	Dark blue, cobalt, sapphire	Navy, midnight, indigo
Combat Engineering	Forest Green	Hunter, pine, emerald, ivy	Kelly, neon, lime, avocado, olive, seafoam
Infantry	Black	N/A	Charcoal, slate, dark grey
Maritime Operations	Navy Blue	Navy, midnight, indigo	Royal, dark, cobalt, sapphire
Mecha	Silver	Light gray, platinum	Darker grays, charcoal
Medical	Starfleet Teal	Periwinkle, ultramarine, turquoise	Powder blue, sky, green, aquamarine
Special Operations	Khaki	Tan, dark beige	Brown, eggshell, light beige
Support	Starfleet Gold	Mustard, burnt gold, maize, goldenrod, marigold	Bright or light yellow, lemon

There are exceptions to the branch of service color chart. Those exceptions are listed in the chart below.

Position	Shoulder Cord Color		
Corps Level Positions			
Commandant	Gold and White		
Deputy Commandant	Gold and Black		
Past Commandants	Gold and Blue		
Sergeant Major of the SFMC	Red and White		
General Staff Officers - COFORCECOM, COINFOCOM, COTRACOM	Blue and White		
Deputy COFORCECOM, COINFOCOM, COTRACOM	Blue and White with Blue attachment with gold tip		
Commandant's and Deputy Commandant's Staff	Blue and White with White attachment with gold tip		
Brigade Level Positions			
Brigade OICs	Red and Black		
Deputy Brigade OICs	Red and Black with Black attachment with gold tip		
Battalion OICs	Black and White		
Deputy Battalion OICs	Black and White with Black attachment with gold tip		
Unit OICs	Kelly and White		
Deputy Unit OICs	Kelly and White with Kelly attachment with gold tip		
Cadets			
Grade 4 Cadets	Scarlet and Gray with Scarlet attachment with nickel tip		
Grade 3 Cadets	Scarlet and Gray		
Training Command			
Team Delta Members	Black Double Knotted Loop Cord Attachement*		

* Double knotted loop cord attachements can be purchased at Glendale.com, SKU 066BK.

Note:

The Commandant's Staff are General Staff officers who answer directly to the Commandant but are not part of the chain of command.